

ABB solar inverters

Application guide

Adaptive program for PVS800 central inverters

List of related manuals

Hardware manuals and guides	Code (English)
<i>PVS800-57 hardware manual</i>	3AUA0000053689 1)

Firmware manuals and guides	Code (English)
<i>PVS800 firmware manual</i>	3AUA0000058422 1)
<i>Application guide: Adaptive program for PVS800</i>	3AUA0000091276

Option manuals and guides	
Manuals and quick guides for I/O extension modules, fieldbus adapters, etc.	2)

1) Delivered as a printed copy with the PVS800.

2) Delivered as a printed copy with the option.

Application guide

Adaptive program for
PVS800 central inverters

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Further information





Introduction to the guide

What this chapter contains

This chapter gives general information on the guide.

Applicability

The guide is applicable to the master control program of PVS800 central inverters.

Note: All parameter numbers and names refer to the PVS800 master control program (see *PVS800 Firmware manual*) unless otherwise indicated.

Safety instructions

Follow all safety instructions delivered with the PVS800.

- Read the complete safety instructions before you install, commission, or use the PVS800. The complete safety instructions are given at the beginning of the *Hardware Manual*.
- Read the software function specific warnings and notes before changing the default settings of the function. These warnings and notes are presented together with the parameter descriptions wherever appropriate.



WARNING! ABB is not responsible for the operation of a custom-made adaptive program, or for any damage or injury caused by the use of it.

Target audience

This manual is intended for people who adjust the parameters of, or operate, monitor or troubleshoot PVS800 central inverters.

The reader is expected to know the standard electrical wiring practices, electronic components, and electrical schematic symbols.

Contents of the guide

The guide is to be used together with the *PVS800 firmware manual*. The firmware manual contains the basic information on the master control program parameters including the parameters of the adaptive program. This guide gives more detailed information on the adaptive program:

- what the adaptive program is
 - how to build an adaptive program
 - how the function blocks operate
 - how to document the adaptive program.
-



Adaptive program

What this chapter contains

This chapter describes the basics of the adaptive program and instructs in building a program.

What an adaptive program is

Conventionally, the user can control the operation of the PVS800 by parameters. Each parameter has a fixed set of choices or a range of settings. The parameters make programming easy, but the choices are limited: you cannot customize the operation any further. The adaptive program makes freer customization possible without the need of a special programming tool or language.

The adaptive program is built of function blocks (see listing starting on page [13](#)) by using the DriveAP 2.x PC tool or the CDP 312R control panel. The maximum size of the adaptive program is 10 blocks at 10 ms time level and 20 blocks at 100 ms time level.

The user can document the program by drawing it on block diagram template sheets.

Notes:

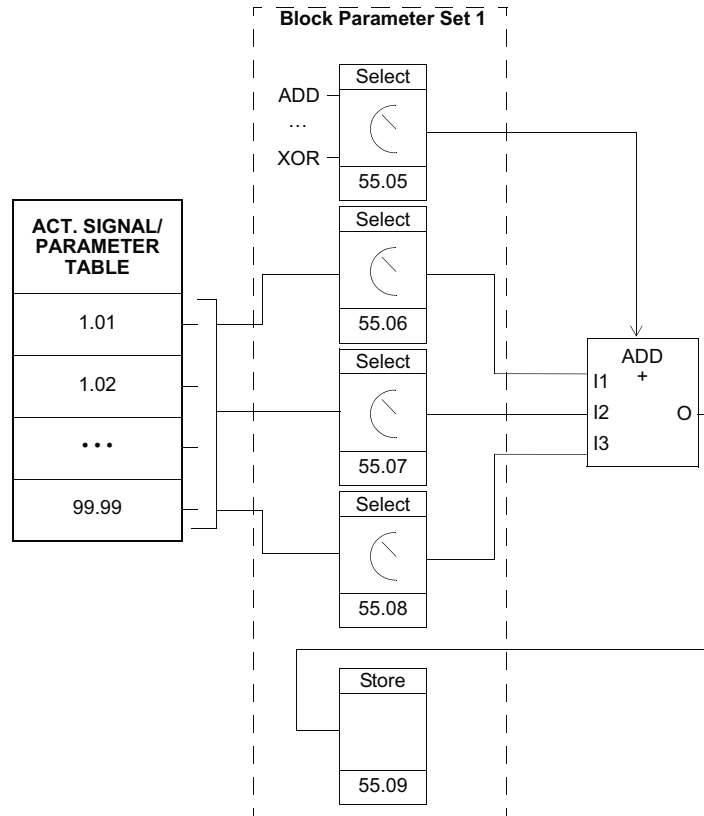
- Only the **master** control program of the PVS800 is intended to be programmed this way.
 - If the adaptive program originally created using the DriveAP 2.x tool is modified with the control panel, the function block view in DriveAP 2.x will be different since the location of the function blocks cannot be determined by the control panel.
-

How to build the program

The programmer connects a function block to other blocks through a block parameter set. The sets are also used for reading values from the master control program, and transferring data to the master control program. Each block parameter set consists of five parameters.

The figure shows the use of block parameter set 1 in the PVS800 master control program (parameters 55.05...55.09).

- Parameter 55.05 selects the function block type
- Parameter 55.06 selects the source that input I1 of the function block is connected to
- Parameter 55.07 selects the source that input I2 of the function block is connected to
- Parameter 55.08 selects the source that input I3 of the function block is connected to
- Parameter 55.09 stores the value of the function block output. The user cannot edit the parameter value.



How to connect the adaptive program to the PVS800 master control program

The output of the adaptive program needs to be connected to the PVS800 master control program. For that purpose, the user needs

- a *WR-I* block for parameters that need a numerical value
- a *WR-PB* block for packed Boolean types of parameters where bits of a word are set.

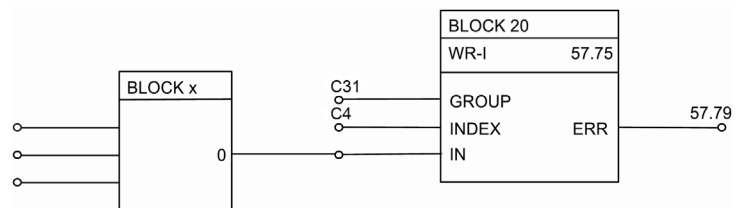
How to control the execution of the program

The adaptive program executes the function blocks in numerical order. The execution order of the blocks can be changed by DriveAP 2.x. The user can

- select the time level, either 10 or 100 ms
- select the operating mode of the program (stop, start, editing)
- delete or add blocks
- add comments (only with DriveAP 2.x)
- add symbolic names for block outputs (only with DriveAP 2.x).

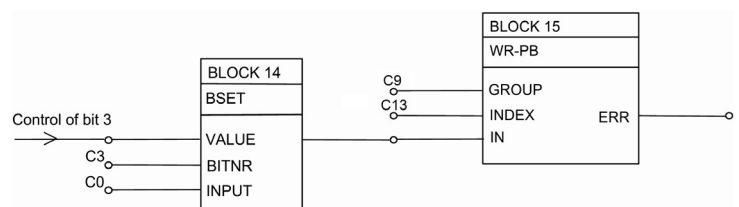
Example:

Controlling parameter [31.04 UDC START LIM](#) using a *WR-I* block.



Example:

Changing the state of bit 3 in parameter [09.13 AP FW](#) using a *WR-PB* block.





Application blocks

What this chapter contains

The chapter describes the function blocks available in the PVS800 master control program.

General rules

The use of the first input is compulsory (it must not be left unconnected). Use of the second and third input is voluntary for most blocks. As a rule of thumb, an unconnected input does not affect the output of the block.

Block inputs

The blocks use three input formats: integer, boolean and text string. The format to use depends on the block. For example, the ADD block uses integer inputs and the OR block boolean inputs. Text string format is used only by EVENT blocks.

Notes:

- The inputs of the blocks are read when the execution of the block starts, not simultaneously for all blocks.
- If blocks are programmed with CDP 312R control panel (or DriveWindow PC tool), DriveAP 2.x cannot form a graphic block diagram. Only use DriveAP for adaptive programming if documentation of blocks is needed.

User parameters

There are 10 user parameters available for application purposes. See parameters [53.01 NUMERIC 1](#) ... [53.10 NUMERIC 10](#). Group 19 parameters can also be used.

Function blocks

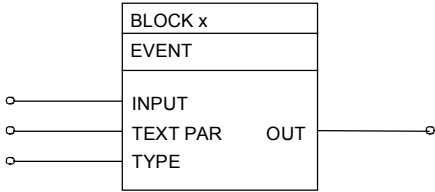
ABS	<p>Type Summary Arithmetic function This block is used to obtain the absolute value of an integer number.</p>
	<p>Illustration</p>
	<p>Operation The output is the absolute value of INPUT multiplied by input MUL and divided by input DIV. $\text{OUT} = \text{INPUT} \times \text{MUL} / \text{DIV}$</p>
	<p>Connections Inputs INPUT, MUL and DIV: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)</p>

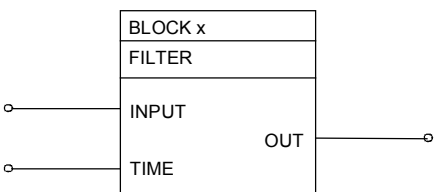
ADD	<p>Type Summary Arithmetic function This block is used to calculate the sum of integers.</p>
	<p>Illustration</p>
	<p>Operation The output is the sum of the inputs. $\text{OUT} = \text{ADD1} + \text{ADD2} + \text{ADD3}$ This block is also used for subtraction. See SUB block.</p>
	<p>Connections Input ADD1, ADD2 and ADD3: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)</p>

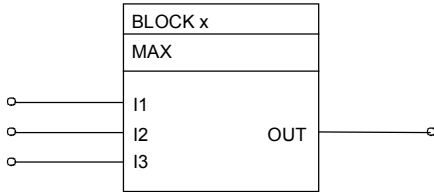
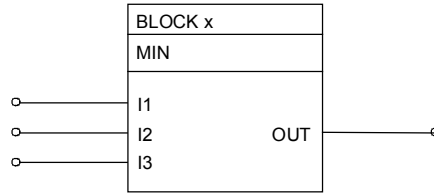
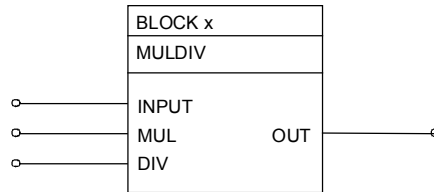
AND	<p>Type Summary Logical function This block is used to form a logical AND function of boolean input variables.</p>																																													
<p>Illustration</p>	<p>Operation The output is true if all connected inputs are true. Otherwise the output is false. Truth table:</p> <table border="1"> <thead> <tr> <th>I1</th> <th>I2</th> <th>I3</th> <th>OUT (binary)</th> <th>OUT (value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> </tbody> </table>	I1	I2	I3	OUT (binary)	OUT (value on display)	0	0	0	False (All bits 0)	0	0	0	1	False (All bits 0)	0	0	1	0	False (All bits 0)	0	0	1	1	False (All bits 0)	0	1	0	0	False (All bits 0)	0	1	0	1	False (All bits 0)	0	1	1	0	False (All bits 0)	0	1	1	1	True (All bits 1)	-1
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	<p>Connections Input I1, I2 and I3: Boolean values Output OUT: 24-bit integer value (packed boolean)</p>																																													

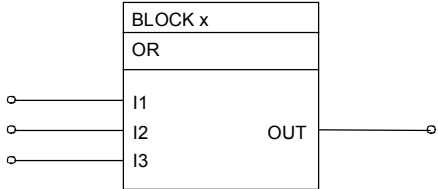
BSET	<p>Type Summary A bit setting of an integer word This block is used to change the state of one selected bit of an integer value. The integer usually contains packed boolean data.</p>
<p>Illustration</p>	<p>Operation If ENABLE is active (= 1), the function sets the bit defined by BITNR (0 = bit 0, 1 = bit 1, ...), and if not active (= 0), the function resets the bit defined by BITNR.</p> <p>ENABLE: Boolean value, set bit = 1, reset bit = 0</p> <p>BITNR: Bit number (0 = bit no. 0 ... 15 = bit no. 15)</p> <p>INPUT: Input word for chaining several blocks or for masking bit pattern</p>
	<p>Connections Input ENABLE: Boolean value Inputs BITNR and INPUT: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)</p>

COMPARE	<p>Type Summary Comparative function This block is used to compare two integers.</p>																																																								
<p>Illustration</p>	<p>Operation</p> <p>Output bits 0, 1 and 2: If $I1 > I2$, $OUT = \dots 001$ (output bit 0 is set) If $I1 = I2$, $OUT = \dots 010$ (output bit 1 is set) If $I1 < I2$, $OUT = \dots 100$ (output bit 2 is set).</p> <p>Output bit 3: If $I1 > I2$, $OUT = \dots 1xxx$ (Output bit 3 is set and remains set until $I1 < I2 - I3$, after which bit 3 is reset.)</p> <p>Output bit 4 (O4 in figure): If $I1 - I2 - I3 \geq 0$, output bit 4 = 1 If $I1 - I2 + I3 < 0$, output bit 4 = 0.</p> <p>Output bit 5 (O5 in figure): If $I3 \geq I1 - I2$, output bit 5 = 1. Note: $I3$ must be ≥ 0. If $I3 < I1 - I2$, output bit 5 = 0.</p> <p>When this output is connected to a logical input, it is true if any bit is true.</p>																																																								
<p>Output bits (if several conditions are true, several bits are set):</p> <table border="1"> <thead> <tr> <th>b0</th> <th>b1</th> <th>b2</th> <th>b3</th> <th>b4</th> <th>b5</th> <th>OUT (value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>2</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>4</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>8</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>0</td> <td>16</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>32</td> </tr> </tbody> </table>	b0	b1	b2	b3	b4	b5	OUT (value on display)	0	0	0	0	0	0	0	1	0	0	0	0	1	1	0	1	0	0	0	0	2	0	0	1	0	0	0	4	0	0	0	0	0	0	8	0	0	0	0	1	0	16	0	0	0	0	0	1	32	<p>Connections Input I1, I2 and HYS: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (packed boolean)</p>
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EVENT	<p>Type Summary Event function This block is an application-based alarm or fault event.</p>																								
	<p>Illustration</p> 																								
	<p>Operation The block is used to write an event to the alarm or fault logger. A fault event will trigger a fault and trip the PVS800. Alarm events are reflected by the status word alarm bit.</p> <p>Input INPUT triggers the event. Input TEXT PAR selects the parameter index from which the event message (text string) is read. Use text parameters 53.11 STRING 1 ... 53.24 STRING 14 for user application-specific texts. Type the respective text by clicking the pin with shift pressed. Input TYPE selects the type of the event (warning or fault).</p> <table border="1" data-bbox="518 862 1295 1131"> <thead> <tr> <th>INPUT</th> <th>TEXT PAR</th> <th>TYPE</th> <th>Cause</th> </tr> </thead> <tbody> <tr> <td>0 -> 1</td> <td></td> <td></td> <td>Block activates the event.</td> </tr> <tr> <td>0</td> <td></td> <td></td> <td>Block deactivates the event.</td> </tr> <tr> <td></td> <td>Parameter index</td> <td></td> <td>Contents of the event message</td> </tr> <tr> <td></td> <td></td> <td>0</td> <td>Type of event: warning</td> </tr> <tr> <td></td> <td></td> <td>1</td> <td>Type of event: fault</td> </tr> </tbody> </table>	INPUT	TEXT PAR	TYPE	Cause	0 -> 1			Block activates the event.	0			Block deactivates the event.		Parameter index		Contents of the event message			0	Type of event: warning			1	Type of event: fault
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	<p>Connections Inputs INPUT, TEXT PAR: 24-bit integer values (23 bits + sign) Input TYPE: String (compulsory)</p>																								

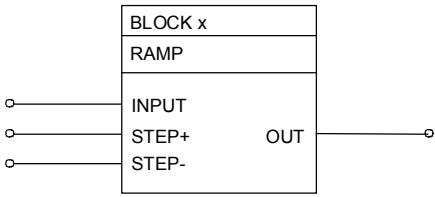
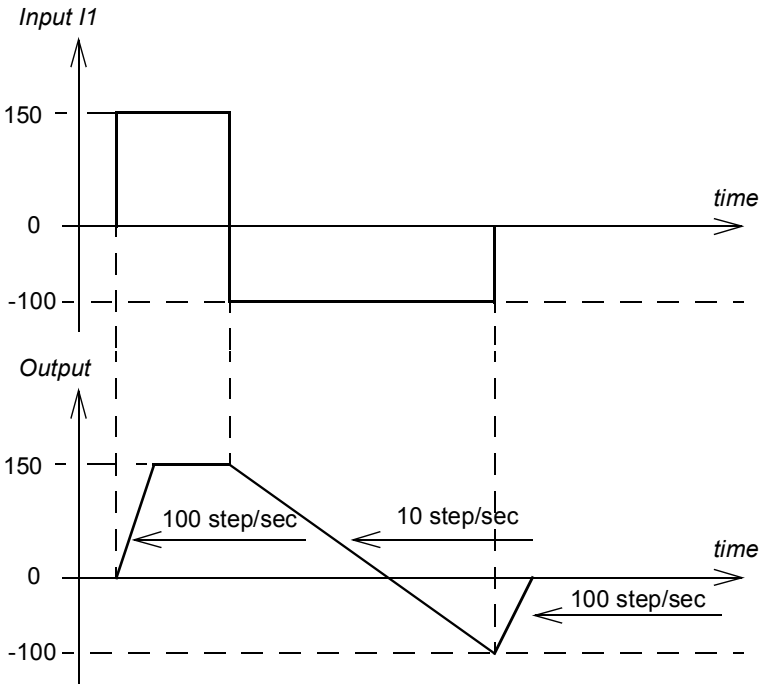
FILTER	<p>Type Summary Filtering function This block is used as a first order low pass filter for integer values.</p>
	<p>Illustration</p> 
	<p>Operation The output is the filtered value of INPUT. Input TIME is the filtering time constant.</p> $OUT = INPUT \times (1 - e^{-t/TIME})$ <p>Note: The internal calculation uses 48 bits accuracy to avoid offset errors.</p>
	<p>Connections INPUT: 24-bit integer value (23 bits + sign) TIME: 24-bit integer value (23 bits + sign). One corresponds to 1 ms. Output OUT: 24-bit integer (23 bits + sign)</p>

MAX	Type Summary Comparative function: maximum selector This block is used to select the highest value of inputs to the output.
	Illustration 
	Operation The values at the inputs I1, I2 and I3 are compared and the highest value is written to output OUT. $OUT = MAX (I1, I2, I3)$
	Connections Input I1, I2 and I3: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)
MIN	Type Summary Comparative function: minimum selector This block is used to select the lowest value of inputs to the output.
	Illustration 
	Operation The values at the inputs I1, I2 and I3 are compared and the lowest value is written to output OUT. $OUT = MIN (I1, I2, I3)$
	Connections Input I1, I2 and I3: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)
MULDIV	Type Summary Arithmetic function This block is used to scale an integer value by dividing the product of two integers with a third value.
	Illustration 
	Operation The output is the product of INPUT multiplied by MUL and divided by DIV. $OUT = (INPUT \times MUL) / DIV$
	Connections Inputs INPUT, MUL and DIV: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer (23 bits + sign)

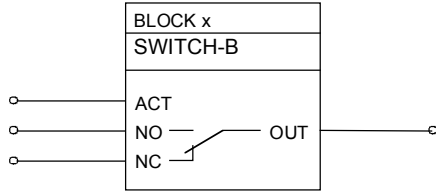
OR	<p>Type Logical function</p> <p>Summary This block is used to form general combinatory expressions with boolean variables.</p>																																								
	<p>Illustration</p> 																																								
	<p>Operation The output is true if any of the inputs is true.</p> <p>Truth table:</p> <table border="1" data-bbox="531 712 1294 1032"> <thead> <tr> <th>I1</th> <th>I2</th> <th>I3</th> <th>OUT</th> <th>OUT (Value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> </tbody> </table>	I1	I2	I3	OUT	OUT (Value on display)	0	0	0	False (All bits 0)	0	0	0	1	True (All bits 1)	-1	0	1	0	True (All bits 1)	-1	0	1	1	True (All bits 1)	-1	1	0	0	True (All bits 1)	-1	1	1	0	True (All bits 1)	-1	1	1	1	True (All bits 1)	-1
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	<p>Connections Input I1, I2 and I3: Boolean values</p> <p>Output OUT: 24-bit integer value (packed boolean)</p>																																								

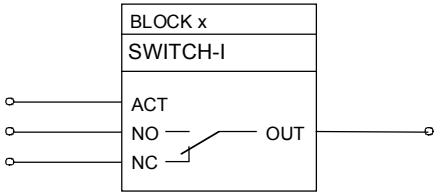
PI	Type Summary	PI controller This block is used as a standard PI regulator in closed loop systems.
	Illustration	
	Operation	<p>The output is INPUT multiplied by K/100 plus integrated INPUT multiplied by I/100.</p> $OUT = INPUT \times K / 100 + (I / 100) \cdot \int INPUT$ <p>Note: The internal calculation uses 48 bits accuracy to avoid offset errors.</p>
	Connections	<p>Input INPUT: 24-bit integer value (23 bit + sign)</p> <p>Input K: 24-bit integer value (23 bit + sign). Gain factor. 100 corresponds to 1. 10 000 corresponds to 100.</p> <p>Input I: Integrator coefficient. 100 corresponds to 1. 10 000 corresponds to 100.</p> <p>Output OUT: 24-bit integer (23 bits + sign). The range is limited to –10000...10000.</p>

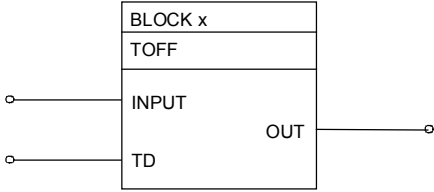
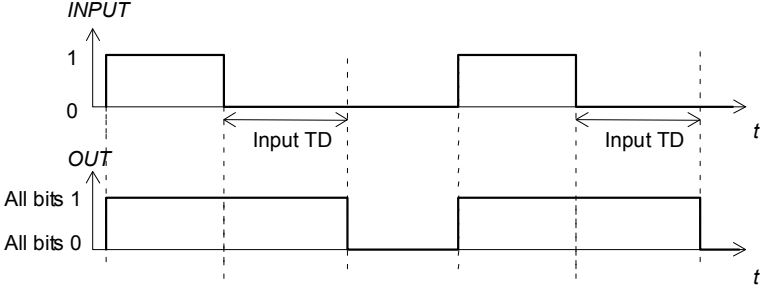
PI-BAL	Type	Initialisation block for the PI controller
	Illustration	
	Operation	<p>The block initialises the PI block first. When input BAL is true, the block writes the value of BAL REF to the output of the PI block. When input BAL becomes false, the block releases the output of the PI controller block which continues normal operation from the set output.</p> <p>Note: The block may be used only with the PI block. The execution of the block must be after the PI block.</p>
	Connections	<p>Input BAL: Boolean value</p> <p>Input BAL REF: 24-bit integer value (23 bits + sign)</p>

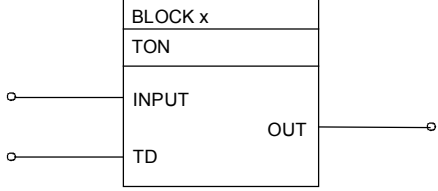
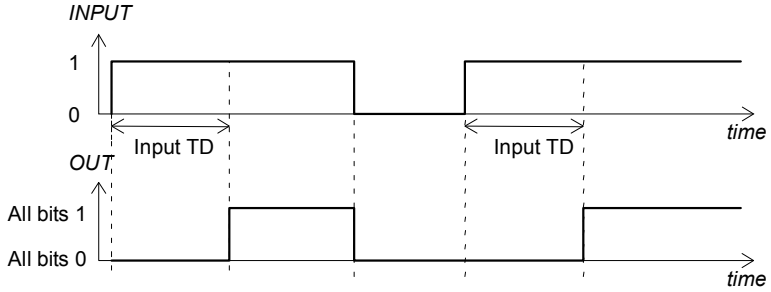
RAMP	<p>Type Summary Ramp function This block is used to limit the rate of change of a signal.</p>
	<p>Illustration</p> 
	<p>Operation</p> <p>The block uses input INPUT as a reference value. The step values (inputs I2 and I3) increase or decrease the output OUT as long as the output differs from limit INPUT. When OUT = INPUT, the output remains steady.</p> <p>Input INPUT: Reference value Input I2: Step to positive direction (step/sec). Increase the output, when OUT < INPUT. Input I3: Step to negative direction (step/sec). Decrease the output, when OUT > INPUT.</p> <p>$OUT_n = OUT_{n-1} + I2$ when INPUT > OUT $OUT_n = OUT_{n-1} - I3$ when INPUT < OUT $OUT_n = INPUT$ when INPUT = OUT</p> <p>Example: Input INPUT: 0 -> 150 -> -100 -> 0 Input I2: 100 step/sec Input I3: 10 step/sec Output: Going up: Ramp step from Input I2 Going down: Ramp step from Input I3.</p> 
	<p>Connections</p> <p>Inputs INPUT, STEP+ and STEP-: 24-bit integer value (23 bits + sign)</p> <p>Output OUT: 24-bit integer (23 bits + sign)</p>

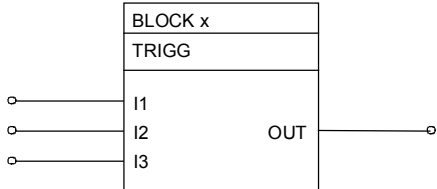
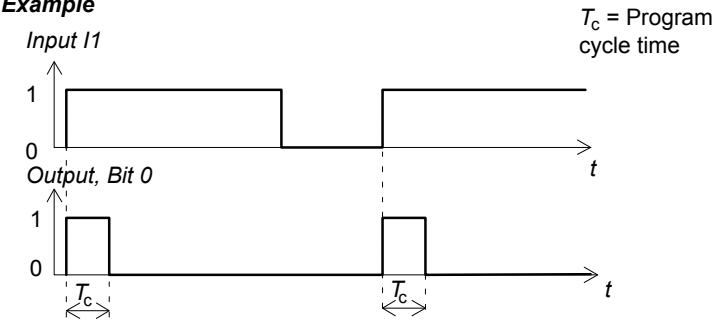
SR	<p>Type Summary Logical function This block is used as a memory for boolean variables.</p>																																													
	<p>Illustration</p>																																													
	<p>Operation</p> <p>Input SET sets and RESET inputs reset the output. If input SET and both RESET inputs are false, the current value remains at the output. If input SET is true and both RESET inputs are false, the output is true. If one or both of the RESET inputs is true, the output is false.</p> <table border="1"> <thead> <tr> <th>SET</th> <th>RESET</th> <th>RESET</th> <th>OUT (Binary)</th> <th>OUT (Value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>Output</td> <td>Output</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> </tbody> </table>	SET	RESET	RESET	OUT (Binary)	OUT (Value on display)	0	0	0	Output	Output	0	0	1	False (All bits 0)	0	0	1	0	False (All bits 0)	0	0	1	1	False (All bits 0)	0	1	0	0	True (All bits 1)	-1	1	0	1	False (All bits 0)	0	1	1	0	False (All bits 0)	0	1	1	1	False (All bits 0)	0
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	<p>Connections</p> <p>Inputs SET and both RESET: Boolean values</p> <p>Output OUT: 24-bit integer value (23 bits + sign)</p>																																													

SWITCH-B	<p>Type Summary Logical function This block is used as a changeover switch for boolean type of data.</p>															
	<p>Illustration</p> 															
	<p>Operation The output is equal to input NO if input ACT is true and equal to input NC if input ACT is false.</p> <table border="1" data-bbox="520 676 1187 797"> <thead> <tr> <th>ACT</th> <th>NO</th> <th>NC</th> <th>OUT</th> <th>OUT (Value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>NO</td> <td>NC</td> <td>NC</td> <td>True = -1</td> </tr> <tr> <td>1</td> <td>NO</td> <td>NC</td> <td>NO</td> <td>False = 0</td> </tr> </tbody> </table> <p>NO = normally open, NC = normally closed</p>	ACT	NO	NC	OUT	OUT (Value on display)	0	NO	NC	NC	True = -1	1	NO	NC	NO	False = 0
	ACT	NO	NC	OUT	OUT (Value on display)											
0	NO	NC	NC	True = -1												
1	NO	NC	NO	False = 0												
<p>Connections Input ACT, NO and NC: Boolean values Output OUT: 24-bit integer value (packed boolean)</p>																

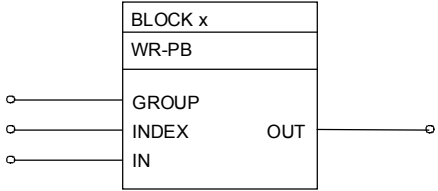
SWITCH-I	<p>Type Summary Logical function This block is used as a changeover switch for integer type of data.</p>												
	<p>Illustration</p> 												
	<p>Operation The output is equal to input NO if input ACT is true and equal to input NC if input ACT is false.</p> <table border="1" data-bbox="520 1400 887 1520"> <thead> <tr> <th>ACT</th> <th>NO</th> <th>NC</th> <th>OUT</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>NO</td> <td>NC</td> <td>NC</td> </tr> <tr> <td>1</td> <td>NO</td> <td>NC</td> <td>NO</td> </tr> </tbody> </table> <p>NO = normally open, NC = normally closed</p>	ACT	NO	NC	OUT	0	NO	NC	NC	1	NO	NC	NO
	ACT	NO	NC	OUT									
0	NO	NC	NC										
1	NO	NC	NO										
<p>Connections Input ACT: Boolean value Input NO and NC: 24-bit integer values (23 bits + sign) Output OUT: 24-bit integer value (23 bits + sign)</p>													

<p>TOFF</p>	<p>Type Summary Timing function This block is used for boolean off state delay.</p>
	<p>Illustration</p> 
	<p>Operation</p> <p>The output is true when INPUT is true. The output is false when INPUT has been false for a time equal or longer than TD.</p>  <p>Values on display: true = -1, false = 0</p>
	<p>Connections</p> <p>Input INPUT: Boolean value</p> <p>Input TD: 24-bit integer value (23 bits + sign). One corresponds to 1 ms.</p> <p>Output OUT: 24-bit integer value (packed boolean)</p>

TON	<p>Type Timing function</p> <p>Summary This block is used for boolean on state delay.</p>						
	<p>Illustration</p>  <p>Operation The output is true when INPUT has been true for a time equal or longer than TD. The output is false when the INPUT is false.</p>  <p>Values on display: true = -1, false = 0.</p> <p>Connections</p> <table border="0" data-bbox="531 1055 1297 1220"> <tr> <td>INPUT:</td> <td>Boolean value</td> </tr> <tr> <td>Input TD:</td> <td>24-bit integer value (23 bits + sign). 1 corresponds to 1 ms.</td> </tr> <tr> <td>Output OUT:</td> <td>24-bit integer value (packed boolean)</td> </tr> </table>	INPUT:	Boolean value	Input TD:	24-bit integer value (23 bits + sign). 1 corresponds to 1 ms.	Output OUT:	24-bit integer value (packed boolean)
INPUT:	Boolean value						
Input TD:	24-bit integer value (23 bits + sign). 1 corresponds to 1 ms.						
Output OUT:	24-bit integer value (packed boolean)						

TRIGG	<p>Type Summary</p> <p>Timing function This block is used for reducing impulse times at the start of automatic procedures and for calculating functions.</p>
	<p>Illustration</p>  <p>Operation</p> <p>The rising edge of input I1 sets output bit 0 for one program cycle. The rising edge of input I2 sets output bit 1 for one program cycle. The rising edge of input I3 sets output bit 2 for one program cycle.</p> <p>Example</p>  <p>$T_c =$ Program cycle time</p> <p>Connections</p> <p>Input I1, I2 and I3: Boolean values</p> <p>Output OUT: 24-bit integer value (23 bits + sign)</p>

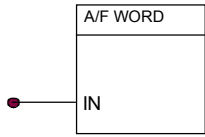
WR-I	<p>Type This block writes an integer value to the parameter in the RAM memory of the control board.</p>																				
	<p>Illustration</p>																				
	<p>Operation This function writes an integer value to the integer type of AMC table index.</p> <p>Note: The function does not consider whether another device e.g. fieldbus is writing into the same location, which would cause oscillation of signal. It is not possible to write into the middle of the reference chain.</p> <p>See the <i>Firmware manual</i> for the parameter type (I or PB).</p>																				
	<p>Connections Inputs GROUP, INDEX and IN: 24-bit integer value (23 bits + sign)</p> <p>Input GROUP: Parameter group number</p> <p>Input INDEX: Parameter index number</p> <p>Input IN: Data input pin to read a new value for the parameter</p> <p>Output OUT: Error code (24-bit integer value)</p> <p><u>Error codes:</u></p> <table border="0"> <tr><td>0</td><td>Successful write</td></tr> <tr><td>131073</td><td>Group protected</td></tr> <tr><td>131074</td><td>Index protected</td></tr> <tr><td>131075</td><td>Illegal group</td></tr> <tr><td>131076</td><td>Undefined group</td></tr> <tr><td>131077</td><td>Illegal index</td></tr> <tr><td>131078</td><td>Undefined index</td></tr> <tr><td>131079</td><td>Illegal format</td></tr> <tr><td>131080</td><td>Min max limitation</td></tr> <tr><td>131088</td><td>Illegal selection</td></tr> </table> <p>Example: For parameter 24.01 Q POWER REF, GROUP is 24 and INDEX is 01.</p>	0	Successful write	131073	Group protected	131074	Index protected	131075	Illegal group	131076	Undefined group	131077	Illegal index	131078	Undefined index	131079	Illegal format	131080	Min max limitation	131088	Illegal selection
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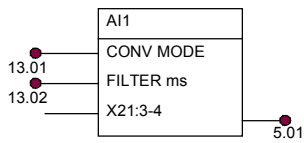
WR-PB	Type	This block writes a packed boolean value to the parameter in the RAM memory of the control board.																				
	Illustration																					
	Operation	<p>Writes a packed boolean value to the packed boolean type of AMC table index e.g. command word.</p> <p>Note: The function does not consider whether another device e.g. fieldbus is writing into the same location, which would cause oscillation of signal.</p> <p>See the <i>Firmware manual</i> for the parameter type (I or PB).</p>																				
	Connections	<p>Inputs GROUP, INDEX and IN: 24-bit integer value (23 bits + sign)</p> <p>Input GROUP: Parameter group number</p> <p>Input INDEX: Parameter index number</p> <p>Input IN: Data input pin to read A new value for the parameter</p> <p>Output OUT: Error code (24-bit integer value)</p> <p><u>Error codes:</u></p> <table border="0"> <tr><td>0</td><td>Successful write</td></tr> <tr><td>131073</td><td>Group protected</td></tr> <tr><td>131074</td><td>Index protected</td></tr> <tr><td>131075</td><td>Illegal group</td></tr> <tr><td>131076</td><td>Undefined group</td></tr> <tr><td>131077</td><td>Illegal index</td></tr> <tr><td>131078</td><td>Undefined index</td></tr> <tr><td>131079</td><td>Illegal format</td></tr> <tr><td>131080</td><td>Min max limitation</td></tr> <tr><td>131088</td><td>Illegal selection</td></tr> </table> <p>Example: For parameter <i>07.01 MAIN CTRL WORD</i>, GROUP is 7 and INDEX is 01.</p>	0	Successful write	131073	Group protected	131074	Index protected	131075	Illegal group	131076	Undefined group	131077	Illegal index	131078	Undefined index	131079	Illegal format	131080	Min max limitation	131088	Illegal selection
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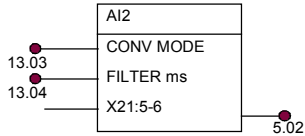
XOR	<p>Type Summary Logical function This block is used to generate combinatory expressions with boolean variables.</p>																																													
	<p>Illustration</p>																																													
	<p>Operation The output is true if only one or all connected inputs are true. Otherwise the output is false. The truth table is shown below.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>I1</th> <th>I2</th> <th>I3</th> <th>OUT (Binary)</th> <th>OUT (Value on display)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>True (All bits 1)</td> <td>-1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>False (All bits 0)</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>True (All bits 1)</td> <td>-1</td> </tr> </tbody> </table>	I1	I2	I3	OUT (Binary)	OUT (Value on display)	0	0	0	False (All bits 0)	0	0	0	1	True (All bits 1)	-1	0	1	0	True (All bits 1)	-1	0	1	1	False (All bits 0)	0	1	0	0	True (All bits 1)	-1	1	0	1	False (All bits 0)	0	1	1	0	False (All bits 0)	0	1	1	1	True (All bits 1)	-1
I1	I2	I3	OUT (Binary)	OUT (Value on display)																																										
0	0	0	False (All bits 0)	0																																										
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	<p>Connections Input I1, I2 and I3: Boolean values Output OUT: 24-bit integer value (packed boolean)</p>																																													

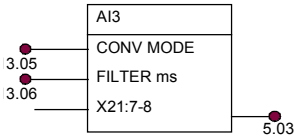
I/O and communication blocks

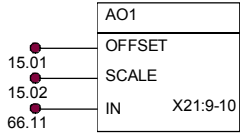
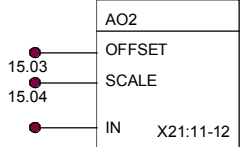
Execution time of these blocks has no relation with execution time of function blocks.

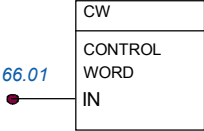
A/F WORD	Type Summary	A/F WORD Application-based alarm and fault word. Execution interval is 560 ms.
	Illustration	
	Operation	<p>This block is used to compile application specific alarms and faults into a packed boolean word further to be read e.g. by an overriding system from 09.13 AP FW.</p> <p>Use e.g. BSET function blocks to set the desired bits of A/F WORD block according to the application needs.</p>
	Connections	IN: 24-bit integer value (23 bits + sign)

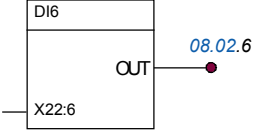
AI1	Type Summary	Analog input AI1 This block is used to read analog input AI1 of the control unit. The resolution is 10 bits + sign, voltage type of input. The updating interval is 10 ms.						
	Illustration							
	Operation	<p>CONV MODE: See parameter 13.01 AI1 CONV MODE.</p> <p>FILTER ms: See parameter 13.02 AI1 FILTER ms. A filter time constant for AI1.</p> <p>OUT: See parameter 05.01 BASIC AI1.</p>						
	Connections	<table> <tr> <td>Input CONV MODE:</td> <td>Integer value 1...3</td> </tr> <tr> <td>Input FILTER ms:</td> <td>Integer value 0...30000</td> </tr> <tr> <td>Output:</td> <td>Integer value on range -20000...20000</td> </tr> </table>	Input CONV MODE:	Integer value 1...3	Input FILTER ms:	Integer value 0...30000	Output:	Integer value on range -20000...20000
Input CONV MODE:	Integer value 1...3							
Input FILTER ms:	Integer value 0...30000							
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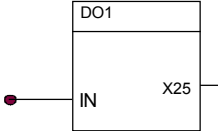

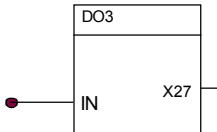
A12	<p>Type Analog input AI2</p> <p>Summary This block is used to read analog input AI2 of the control unit. Resolution is 10 bits + sign, current type of the input is 0(4)...20 mA.</p>
	<p>Illustration</p>  <p>The diagram shows a rectangular block labeled 'AI2'. It has three input terminals on the left: 'CONV MODE' (connected to signal 13.03), 'FILTER ms' (connected to signal 13.04), and 'X21:5-6'. It has one output terminal on the right labeled '5.02'.</p>
	<p>Operation CONV MODE: See parameter 13.03 AI2 CONV MODE. FILTER ms: See parameter 13.04 AI2 FILTER ms. OUT: See signal 05.01 BASIC AI1.</p>
	<p>Connections Input CONV MODE: Integer value 1...2 Input FILTER ms: Integer value 0...30000 Output: Integer value on range -20000...20000</p>

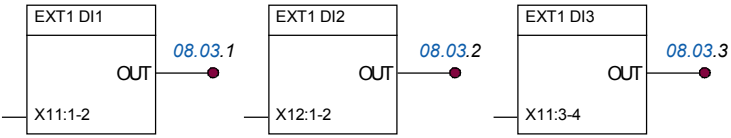
A13	<p>Type Analog input AI3</p> <p>Summary This block is used to read analog input AI3 of the control unit. Resolution is 10 bits + sign, current type of the input is 0(4)...20 mA.</p>
	<p>Illustration</p>  <p>The diagram shows a rectangular block labeled 'AI3'. It has three input terminals on the left: 'CONV MODE' (connected to signal 3.05), 'FILTER ms' (connected to signal 3.06), and 'X21:7-8'. It has one output terminal on the right labeled '5.03'.</p>
	<p>Operation CONV MODE: See parameter 13.05 AI3 CONV MODE. FILTER ms: See parameter 13.06 AI3 FILTER ms. OUT: See signal 05.03 BASIC AI3.</p>
	<p>Connections Input CONV MODE: Integer value 1...2 Input FILTER ms: Integer value 0...30000 Output: Integer value on range -20000...20000</p>

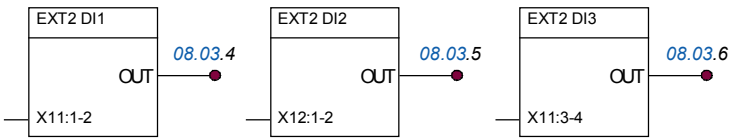
AO1	Type Summary Analog output AO1 This block is used to write data to analog output AO1 of the control unit. Execution interval is 10 ms.									
	Illustration  <p>The diagram shows a rectangular block labeled 'AO1' with 'X21:9-10' to its right. Three input lines enter from the left: the top one is labeled '15.01' and 'OFFSET', the middle one is labeled '15.02' and 'SCALE', and the bottom one is labeled '66.11' and 'IN'.</p>									
	Operation <table border="0" style="width: 100%;"> <tr> <td style="width: 30%;">OFFSET:</td> <td style="width: 30%;">See parameter 15.01 AO1 OFFSET.</td> <td style="width: 40%;"></td> </tr> <tr> <td>SCALE:</td> <td>See parameter 15.02 AO1 SCALE.</td> <td></td> </tr> <tr> <td>IN:</td> <td>Input pin to control analog output AO1.</td> <td></td> </tr> </table>	OFFSET:	See parameter 15.01 AO1 OFFSET .		SCALE:	See parameter 15.02 AO1 SCALE .		IN:	Input pin to control analog output AO1.	
OFFSET:	See parameter 15.01 AO1 OFFSET .									
SCALE:	See parameter 15.02 AO1 SCALE .									
IN:	Input pin to control analog output AO1.									
	Connections <table border="0" style="width: 100%;"> <tr> <td style="width: 30%;">Input OFFSET:</td> <td style="width: 30%;">Integer value 0...20000 = 0...20 mA</td> <td style="width: 40%;"></td> </tr> <tr> <td>Input SCALE:</td> <td>Integer value 0...30000</td> <td></td> </tr> <tr> <td>IN:</td> <td>24-bit integer value (23 bits + sign)</td> <td></td> </tr> </table>	Input OFFSET:	Integer value 0...20000 = 0...20 mA		Input SCALE:	Integer value 0...30000		IN:	24-bit integer value (23 bits + sign)	
Input OFFSET:	Integer value 0...20000 = 0...20 mA									
Input SCALE:	Integer value 0...30000									
IN:	24-bit integer value (23 bits + sign)									
AO2	Type Summary Analog output AO2 This block is used to write data to analog output AO2 of the control unit. Execution interval is 10 ms.									
	Illustration  <p>The diagram shows a rectangular block labeled 'AO2' with 'X21:11-12' to its right. Three input lines enter from the left: the top one is labeled '15.03' and 'OFFSET', the middle one is labeled '15.04' and 'SCALE', and the bottom one is labeled 'IN'.</p>									
	Operation <table border="0" style="width: 100%;"> <tr> <td style="width: 30%;">OFFSET:</td> <td style="width: 30%;">See parameter 15.03 AO2 OFFSET.</td> <td style="width: 40%;"></td> </tr> <tr> <td>SCALE:</td> <td>See parameter 15.04 AO2 SCALE.</td> <td></td> </tr> <tr> <td>IN:</td> <td>Input pin to control analog output AO2.</td> <td></td> </tr> </table>	OFFSET:	See parameter 15.03 AO2 OFFSET .		SCALE:	See parameter 15.04 AO2 SCALE .		IN:	Input pin to control analog output AO2.	
OFFSET:	See parameter 15.03 AO2 OFFSET .									
SCALE:	See parameter 15.04 AO2 SCALE .									
IN:	Input pin to control analog output AO2.									
	Connections <table border="0" style="width: 100%;"> <tr> <td style="width: 30%;">Input OFFSET:</td> <td style="width: 30%;">Integer value 0...20000 = 0...20 mA</td> <td style="width: 40%;"></td> </tr> <tr> <td>Input SCALE:</td> <td>Integer value 0...30000</td> <td></td> </tr> <tr> <td>IN:</td> <td>24-bit integer value (23 bits + sign)</td> <td></td> </tr> </table>	Input OFFSET:	Integer value 0...20000 = 0...20 mA		Input SCALE:	Integer value 0...30000		IN:	24-bit integer value (23 bits + sign)	
Input OFFSET:	Integer value 0...20000 = 0...20 mA									
Input SCALE:	Integer value 0...30000									
IN:	24-bit integer value (23 bits + sign)									

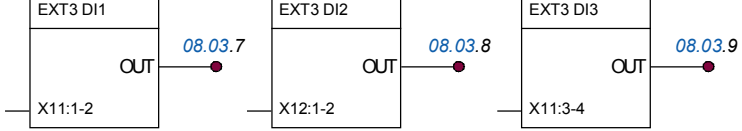
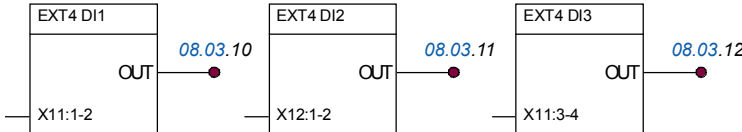
CW	<p>Type Summary</p> <p>Control Word in adaptive program. This block is used to control the PVS800 from the adaptive program. See parameter 07.02 USED MCW in the <i>Firmware manual</i>. Execution interval is 10 ms.</p>
	<p>Illustration</p>  <p>Operation See parameter 66.01 CW in the <i>Firmware manual</i>.</p> <p>Connections IN: 24-bit integer value (23 bits + sign)</p>

DI1...DI6, DI IL	<p>Type Summary</p> <p>Digital input These blocks are used to read the status of digital inputs DI1...DI6 and DIIL (DI7) of the control unit. Execution interval is 10 ms.</p>
	<p>Illustration</p>  <p>Example: view of DI6</p> <p>Operation Output of the block corresponds to 08.02 DI STATUS WORD. bit 0 = not in use bit 1 = status of DI1 bit 2 = status of DI2 bit 3 = status of DI3 bit 4 = status of DI4 bit 5 = status of DI5 bit 6 = status of DI6 bit 7 = status of DIIL</p> <p>Connections OUT: 16-bit packed boolean value.</p>

DO1	Type Summary	Digital output DO1 This block is used to control relay output RO1 of the control unit. Execution interval is 10 ms.
	Illustration	
	Operation	IN: State TRUE energises relay output RO1 and state FALSE de-energises the relay.
	Connections	IN: 24-bit integer value (23 bits + sign).
DO2	Type Summary	Digital output DO2 This block is used to control relay output RO2 of the control unit. Execution interval is 10 ms.
	Illustration	
	Operation	IN: State TRUE energises relay output RO2 and state FALSE de-energises the relay.
	Connections	IN: 24-bit integer value (23 bits + sign).
DO3	Type Summary	Digital output DO3 This block is used to control relay output RO3 of the control unit. Execution interval is 10 ms.
	Illustration	
	Operation	IN: State TRUE energises relay output RO3 and state FALSE de-energises the relay.
	Connections	IN: 24-bit integer value (23 bits + sign).

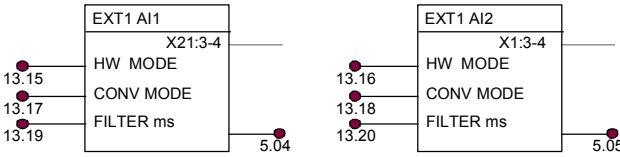
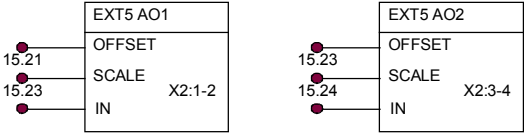
EXT1 DI...DI3	Type Summary Extension module 1 digital inputs This block is used to read the status of digital inputs DI1...DI3 of digital I/O extension module 1. Execution interval is 100 ms.
	Illustration 
	Operation Output equals <i>08.03 EXT DI STATUS WOR</i> bits 1...3.
	Connections OUT: 16-bit packed boolean value.

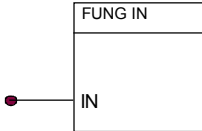
EXT2 DI...DI3	Type Summary Extension module 2 digital inputs This block is used to read the status of digital inputs DI1...DI3 of digital I/O extension module 2. Execution interval is 100 ms.
	Illustration 
	Operation Output equals <i>08.03 EXT DI STATUS WOR</i> bits 4...6.
	Connections OUT: 16-bit packed boolean value.

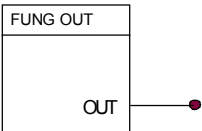
<p>EXT3 DI...DI3</p>	<p>Type Summary Extension module 3 digital inputs This block is used to read the status of digital inputs DI1...DI3 of digital I/O extension module 3. Execution interval is 100 ms.</p>
	<p>Illustration</p> 
	<p>Operation Output is the same as <i>08.03 EXT DI STATUS WOR</i> bits 7...9.</p>
	<p>Connections OUT: 16-bit packed boolean value.</p>
<p>EXT4 DI...DI3</p>	<p>Type Summary Extension module 4 digital inputs This block is used to read the status of digital inputs DI1...DI3 of digital I/O extension module 4. Execution interval is 100 ms.</p>
	<p>Illustration</p> 
	<p>Operation Output is the same as <i>08.03 EXT DI STATUS WOR</i> bits 10...12.</p>
	<p>Connections OUT: 16-bit packed boolean value.</p>

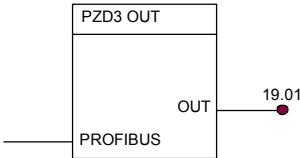
EXT5 DI...DI3	<p>Type Summary</p> <p>Extension module 5 digital inputs</p> <p>This block is used to read the status of digital inputs DI1...DI3 of digital I/O extension module 5.</p> <p>Execution interval is 100 ms.</p>
	<p>Illustration</p>
	<p>Operation</p> <p>Output is the same as 08.03 EXT DI STATUS WOR bits 13...15.</p>
	<p>Connections</p> <p>OUT: 16-bit packed boolean value.</p>

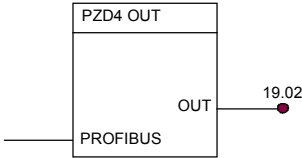
EXT DO	<p>Type Summary</p> <p>Extension module digital output control</p> <p>This block is used to control the relay outputs of digital I/O extension modules 1...5.</p> <p>Execution interval is 100 ms.</p>
	<p>Illustration</p>
	<p>Operation</p> <p>This block writes packed boolean value into parameter 66.05 EXT DO. State TRUE of each bit energises relay output and state FALSE de-energises the relay. Use BSET blocks connected in series to set each bit of parameter 66.05 EXT DO.</p>
	<p>Connections</p> <p>IN: 16-bit packed boolean value.</p>

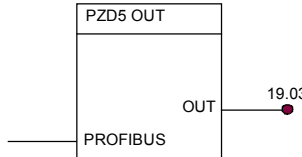
EXT1...5 AI1...AI2	Type Summary	Extension module analogue inputs This block is used to read analogue inputs AI1 and AI2 of analogue I/O extension modules 1... 5. Execution interval is 100 ms.
	Illustration	Example: EXT1 AI1 and EXT1 AI2 
	Operation	HW MODE: See parameter 13.15 EXT1 AI1 HW MODE . CONV MODE: See parameter 13.17 EXT1 AI1 CONV MOD . FILTER ms See parameter 13.19 EXT1 AI1 FILT ms . OUT: See signal 05.04 EXT1 AI1 .
	Connections	Input HW MODE: Integer value 1...2 Input CONV MODE: Integer value 1...4 Input FILTER ms: Integer value 0...30000 Output OUT: Integer value on range -20000...20000 Hardware settings See <i>Analogue I/O Extension User's Manual RAIO-01 (3AFE64484567 English)</i>
EXT1...5 AO1...AO2	Type Summary	Extension module analogue outputs This block is used to write data to analogue output AO1 and AO2 of the analogue I/O extension modules 1...5. Execution interval is 100 ms.
	Illustration	Example: EXT5 AO1 and EXT5 AO2 
	Operation	OFFSET: See parameter 15.05 EXT1 AO1 OFFSET . SCALE: See parameters 15.06 EXT1 AO1 SCALE . IN: Input pin to control analogue output
	Connections	Input OFFSET: integer value 0...20000 = 0...20 mA Input SCALE: integer value 0...30000 IN: 24-bit integer value (23 bits + sign) Hardware settings See <i>Analogue I/O Extension User's Manual RAIO-01 (3AFE64484567 English)</i> .

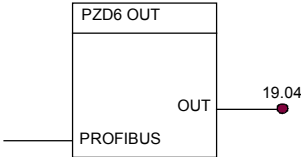
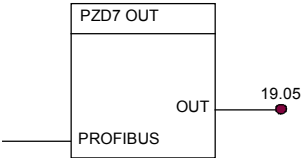
FUNG IN	<p>Type Summary Function generator input</p> <p>This block is a part of an internally built 5-step function generation. It is executed every 100 ms.</p>										
	<p>Illustration</p> 										
	<p>Operation Input for function generator. See parameter group 65 FUNCTION GENERATOR.</p> <p>Function generator is enabled by parameter 65.01 ENABLE and it includes:</p> <p>IN: Function block FUNG IN</p> <p>A function curve is set by parameters:</p> <table style="margin-left: 40px;"> <tr> <td>65.04 X1</td> <td>65.05 Y1</td> </tr> <tr> <td>65.06 X2</td> <td>65.07 Y2</td> </tr> <tr> <td>65.08 X3</td> <td>65.09 Y3</td> </tr> <tr> <td>65.10 X4</td> <td>65.11 Y4</td> </tr> <tr> <td>65.12 X5</td> <td>65.13 Y5</td> </tr> </table> <p>OUT: Function block FUNG OUT</p>	65.04 X1	65.05 Y1	65.06 X2	65.07 Y2	65.08 X3	65.09 Y3	65.10 X4	65.11 Y4	65.12 X5	65.13 Y5
65.04 X1	65.05 Y1										
65.06 X2	65.07 Y2										
65.08 X3	65.09 Y3										
65.10 X4	65.11 Y4										
65.12 X5	65.13 Y5										
	<p>Connections IN: 24-bit integer value (23 bits + sign)</p>										

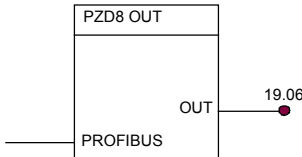
FUNG OUT	<p>Type Summary Function generator output</p> <p>This block is a part of internally built 5 step function generation. It is executed every 100 ms.</p>										
	<p>Illustration</p> 										
	<p>Operation Output of the function generator. See parameter group 65 FUNCTION GENERATOR.</p> <p>Function generator is enabled by parameter 65.01 ENABLE and it includes:</p> <p>IN: Function block FUNG IN</p> <p>A function curve is set by parameters:</p> <table style="margin-left: 40px;"> <tr> <td>65.04 X1</td> <td>65.05 Y1</td> </tr> <tr> <td>65.06 X2</td> <td>65.07 Y2</td> </tr> <tr> <td>65.08 X3</td> <td>65.09 Y3</td> </tr> <tr> <td>65.10 X4</td> <td>65.11 Y4</td> </tr> <tr> <td>65.12 X5</td> <td>65.13 Y5</td> </tr> </table> <p>OUT: Function block FUNG OUT</p>	65.04 X1	65.05 Y1	65.06 X2	65.07 Y2	65.08 X3	65.09 Y3	65.10 X4	65.11 Y4	65.12 X5	65.13 Y5
65.04 X1	65.05 Y1										
65.06 X2	65.07 Y2										
65.08 X3	65.09 Y3										
65.10 X4	65.11 Y4										
65.12 X5	65.13 Y5										
	<p>Connections OUT: 24-bit integer value (23 bits + sign)</p>										

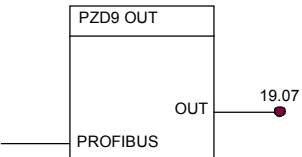
PZD3 OUT	<p>Type Communication input block</p> <p>Summary This block is used with RPBA fieldbus module to read PROFIBUS process data PZD3 OUT for block application program.</p>
	<p>Illustration</p> 
	<p>Operation</p> <p>When this block is inserted, it automatically sets parameter 51.05 PZD3 OUT to 1901. Thereafter, data PZD3 OUT received from the master device is written to parameter 19.01 DATA 1 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.01 DATA 1 once. If this block is not activated, parameter 19.01 DATA 1 can be used for other purposes.</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections Output OUT: 16-bit integer value (15 bits + sign)</p>

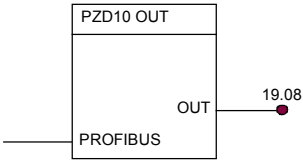
PZD4 OUT	<p>Type Summary Communication input block This block is used with RPBA fieldbus module to read PROFIBUS process data PZD4 OUT for block application program..</p>
	<p>Illustration</p>  <p>The diagram shows a rectangular block labeled 'PZD4 OUT' at the top. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle labeled '19.02'.</p>
	<p>Operation When this block is inserted, it automatically sets parameter 51.07 PZD4 OUT to 1902. Thereafter, data PZD4 OUT received from the master device is written to parameter 19.02 DATA 2 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.02 DATA 2 once. If this block is not activated, parameter 19.02 DATA 2 can be used for other purposes..</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections OUT: 16-bit integer value (15 bits + sign)</p>

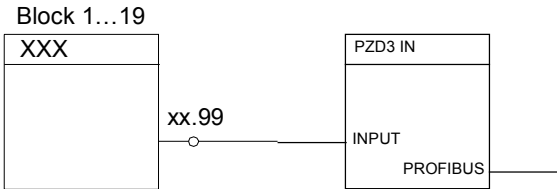
PZD5 OUT	<p>Type Summary Communication input block This block is used with RPBA fieldbus module to read PROFIBUS data PZD5 OUT for block application program.</p>
	<p>Illustration</p>  <p>The diagram shows a rectangular block labeled 'PZD5 OUT' at the top. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle labeled '19.03'.</p>
	<p>Operation When this block is inserted, it automatically sets parameter 51.09 PZD5 OUT to 1903. Thereafter, data PZD5 OUT received from the master device is written to parameter 19.03 DATA 3 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.03 DATA 3 once. If this block is not activated, parameter 19.03 DATA 3 can be used for other purposes.</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections Output OUT: 16-bit integer value (15 bits + sign)</p>

PZD6 OUT	Type Summary Communication input block This block is used with RPBA fieldbus module to read PROFIBUS process data PZD6 OUT for block application program.
	Illustration  <p>The diagram shows a rectangular block labeled 'PZD6 OUT' at the top. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle labeled '19.04'.</p>
	Operation When this block is inserted, it automatically sets parameter 51.11 PZD6 OUT to 1904. Thereafter, data PZD6 OUT received from the master device is written to parameter 19.04 DATA 4 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.04 DATA 4 once. If this block is not activated, parameter 19.04 DATA 4 can be used for other purposes. In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.
	Connections OUT: 16-bit integer value (15 bits + sign)
PZD7 OUT	Type Summary Communication input block This block is used with RPBA fieldbus module to read PROFIBUS process data PZD7 OUT for block application program.
	Illustration  <p>The diagram shows a rectangular block labeled 'PZD7 OUT' at the top. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle labeled '19.05'.</p>
	Operation When this block is inserted, it automatically sets parameter 51.13 PZD7 OUT to 1905. Thereafter, data PZD7 OUT received from the master device is written to parameter 19.05 DATA 5 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.05 DATA 5 once. If this block is not activated, parameter 19.05 DATA 5 can be used for other purposes. In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.
	Connections OUT: 16-bit integer value (15 bits + sign)

PZD8 OUT	Type Summary	Communication input block This block is used with RPBA fieldbus module to read PROFIBUS process data PZD8 OUT for block application program.
	Illustration	 <p>The diagram shows a rectangular block labeled 'PZD8 OUT'. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle representing a parameter labeled '19.06'.</p>
	Operation	<p>When this block is inserted, it automatically sets parameter 51.15 PZD8 OUT to 1906. Thereafter, data PZD8 OUT received from the master device is written to parameter 19.06 DATA 6 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.06 DATA 6 once. If this block is not activated, parameter 19.06 DATA 6 can be used for other purposes.</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	Connections	OUT: 16-bit integer value (15 bits + sign)

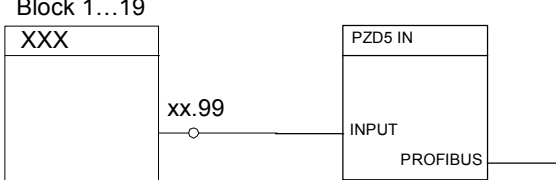
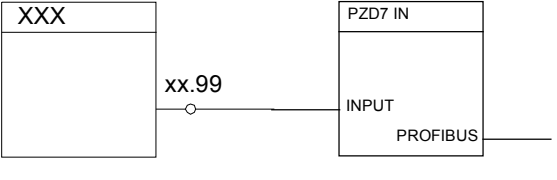
PZD9 OUT	Type Summary	Communication input block This block is used with RPBA fieldbus module to read PROFIBUS process data PZD9 OUT for block application program. Execution interval is 20 ms.
	Illustration	 <p>The diagram shows a rectangular block labeled 'PZD9 OUT'. On the left side, there is a horizontal line labeled 'PROFIBUS' entering the block. On the right side, there is a horizontal line labeled 'OUT' exiting the block, which is connected to a small red circle representing a parameter labeled '19.07'.</p>
	Operation	<p>When this block is inserted, it automatically sets parameter 51.17 PZD9 OUT to 1907. Thereafter, data PZD9 OUT received from the master device is written to parameter 19.07 DATA 7 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.07 DATA 7 once. If this block is not activated, parameter 19.07 DATA 7 can be used for other purposes.</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	Connections	OUT: 16-bit integer value (15 bits + sign)

PZD10 OUT	<p>Type Summary</p> <p>Communication input block. This block is used with RPBA fieldbus module to read PROFIBUS process data PZD10 OUT for block application program.</p>
	<p>Illustration</p>  <p>Operation</p> <p>When this block is inserted, it automatically sets parameter 51.19 PZD10 OUT to 1908. Thereafter, data PZD10 OUT received from the master device is written to parameter 19.08 DATA 8 (output pin of the block). When this block is deleted, it automatically writes zero to parameter 19.08 DATA 8 once. If this block is not activated, parameter 19.08 DATA8 can be used for other purposes.</p> <p>In on-line mode PZD3 OUT ... PZD10 OUT blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p> <p>Connections</p> <p>OUT: 16-bit integer value (15 bits + sign)</p>

PZD3 IN	<p>Type Summary</p> <p>Communication output block from the PVS800. This block is used with RPBA fieldbus module to write process data value PZD3 IN to the PROFIBUS master device.</p>
	<p>Illustration</p>  <p>Operation</p> <p>INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.06 PZD3 IN during the input connection.</p> <p>Note: The maximum index number to Profibus is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p> <p>Connections</p> <p>INPUT: 16-bit integer value (15 bits + sign)</p>

PZD4 IN	<p>Type Summary Communication output block from the PVS800. This block is used with RPBA type of fieldbus module to write process data value PZD4 IN to the PROFIBUS master device.</p>
	<p>Illustration</p> <p>The diagram shows a block labeled 'Block 1...19' with 'XXX' inside. A line connects this block to a block labeled 'PZD4 IN'. The connection point on the 'Block 1...19' is labeled 'xx.99'. The 'PZD4 IN' block has an 'INPUT' terminal and a 'PROFIBUS' terminal. The line from 'xx.99' connects to the 'INPUT' terminal, and another line connects from the 'PROFIBUS' terminal.</p>
	<p>Operation INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.08 PZD4 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections INPUT: 16-bit integer value (15 bits + sign)</p>

PZD5 IN	<p>Type Summary Communication output block from the PVS800. This block is used with RPBA type of fieldbus module to write process data value PZD5 IN to the Profibus master device.</p>
	<p>Illustration</p> <p>The diagram shows a block labeled 'Block 1...19' with 'XXX' inside. A line connects this block to a block labeled 'PZD5 IN'. The connection point on the 'Block 1...19' is labeled 'xx.99'. The 'PZD5 IN' block has an 'INPUT' terminal and a 'PROFIBUS' terminal. The line from 'xx.99' connects to the 'INPUT' terminal, and another line connects from the 'PROFIBUS' terminal.</p>
	<p>Operation INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.10 PZD5 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections INPUT: 16-bit integer value (15 bits + sign)</p>

PZD6 IN	<p>Type Summary</p> <p>Communication output block from the PVS800. This block is used with RPBA type of fieldbus module to write process data value PZD6 IN to the PROFIBUS master device.</p>
	<p>Illustration</p> 
	<p>Operation</p> <p>INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.12 PZD6 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections</p> <p>INPUT: 16-bit integer value (15 bits + sign)</p>
PZD7 IN	<p>Type Summary</p> <p>Communication output block from the PVS800. This block is used with RPBA type of fieldbus module to write process data value PZD7 IN to the PROFIBUS master device.</p>
	<p>Illustration</p> 
	<p>Operation</p> <p>INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.14 PZD7 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p>
	<p>Connections</p> <p>INPUT: 16-bit integer value (15 bits + sign)</p>

PZD8 IN	<p>Type Summary Communication output block from the PVS800.</p> <p>This block is used with RPBA type of fieldbus module to write process data value PZD8 IN to the PROFIBUS master device.</p>
	<p>Illustration</p> <p>Operation</p> <p>INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.16 PZD8 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p> <p>Connections INPUT: 16-bit integer value (15 bits + sign)</p>

PZD9 IN	<p>Type Summary Communication output block from the PVS800.</p> <p>This block is used with RPBA type of fieldbus module to write process data value PZD9 IN to the PROFIBUS master device.</p>
	<p>Illustration</p> <p>Operation</p> <p>INPUT: Source signal is connected to INPUT and sent to the PROFIBUS master. Assignment of source signal is written automatically to parameter 51.18 PZD9 IN during the input connection.</p> <p>Note: The maximum index number to PROFIBUS is 99. Therefore, use only blocks 1...19 as a source from the block application to this block.</p> <p>Note: Function block outputs are 24-bit integer values and PROFIBUS outputs 16-bit integer values. In on-line mode PZD3 IN ... PZD10 IN blocks are available only if RPBA module is connected to Slot 1. In off-line mode, use the PROFIBUS template file.</p> <p>Connections INPUT: 16-bit integer value (15 bits + sign)</p>

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